

MODEL TL-M5200

TL-M4600

SETUP MANUAL

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Computer control

A computer can be used to control the monitor by connecting an RS-232C serial control cable (cross type, commercially available) to the monitor. (See page 20 of the monitor's operation manual for connection.)

Communication conditions

Set the serial port settings of the computer to match that of the table.

Signal format: Conforms to RS-232C standard.

Baud rate*: 9,600 bps / 115,200 bps

Stop bit: 1 bit

Data length: 8 bits

Flow control: None

Basic format

Commands from the computer are sent in the following order: command, parameter, and return code. After the monitor processes the command from the computer, it sends a response code to the computer.

Command format C2 C3 C4 P1 P2 P3 P4 C1 Return code (0DH) Command 4-digit Parameter 4-digit Response code format Normal response Problem response (communication error or incorrect command) \mathbf{O} K Return code (0DH) Ε R R Return code (0DH)



- When controlling the monitor using RS-232C commands from a computer, wait for at least 30 seconds after the power has been turned on, and then transmit the commands.
- After sending an input selection or picture adjustment command and then receiving an "OK" response code, the monitor may take some time to process the command. If a second command is sent while the monitor is still processing the first command, you may receive an "ERR" response code. If this happens, try resending the second command.
- When more than one code is being sent, send each command only after the response code for the previous command from the monitor is verified.
- "POWR????" "TABN _ _ 1" "TLTT _ _ 1" "TNAM _ _ 1" "MNRD _ _ 1" "MTN _ _ 1" "SNRD _ _ 1"
 - When the monitor receives the special commands shown above:
 - * The on-screen display will not disappear.
 - * The "Auto Power Off" timer will not be reset.
 - The special commands are available for applications that require continuous polling.

Note

- If an underbar (_) appears in the parameter column, enter a space.
- If an asterisk (*) appears in the parameter column, enter a value in the range indicated in brackets under Control Contents.

^{*}Set the monitor's baud rate to the same rate as used by the computer.

Commands

Example: When turning on the monitor, make the following setting.

			١.،	omput	ter					Λ	/lonito	r
P	О	W	R	_	_	_	1	Á	<i>→</i> >	О	K	4

											RET	URN
	CONTROL CONTENT	S	(COM	IAMI	ND	P	ARA	AME.	TER	Power ON	Standby mode (Mode 1, Mode 2)
Power	Power On		Р	0	W	R	1_	L	Ι_	1	OK	OK or ERR
	Power Off		Р	0	W	R	1_	1_	1_	0	OK or ERR	ОК
	Power Status		Р	0	W	R	?	?	?	?	1	0
Monitor Condition	Monitor Conditi	on	Т	Α	В	Ν				1	0: Normal	0: Normal
							-				1: Temp High, 32: Backlight Ignition Failure	1: Temp High, 32: Backlight
Backlight Usage Time(Ho	ur)		+	+	Т	Т	H	H	+	1	0 – 99999(Integer)	Igricion i dilare
Name	Model Name C	neck	 			M	╀	╆	+=	1		
ramo	Model Name C				R		╀	╆	+=	1		
	Serial No. Ched				R		+-	+-	+-	1	Serial No.	
	Monitor Name		_		N		*	*	*	*	OK or ERR	
			IVI	1	'\	Ι'					OK OF ERR	
	(First 4 charact			+	l N	_	+		+	+	OI, EDD	
	Monitor Name		IVI	1	N	2	"		"	"	OK or ERR	
	(Middle 4 chara		٠.,	+	١	_		_	+	-		
	Monitor Name S	•	M	1	N	3	*	*	*	*	OK or ERR	
	(Last 4 characte		٠.	_	ļ.,		\perp		\perp			
	Monitor Name (Check			N			<u> </u>	 -	1	Monitor Name (Max 12 char	
Input Change	COMPUTER 1		- 1		G			<u> </u>	<u> </u>	1		ERR
	COMPUTER 2		- 1			В	_	<u> </u>	<u> </u>	2	OK or ERR	ERR
	DVI		1		G			_	1_	_	OK or ERR	ERR
	HDMI		- 1		G		<u> </u>	L		4	OK or ERR	ERR
	S-VIDEO		- 1	٧	E	D	_	L		1	OK or ERR	ERR
	VIDEO		- 1	٧	E	D	Ι_	П	Π_	2	OK or ERR	ERR
	Input RGB Che	ck	- 1	R	G	В	?	?	?	?	1: COMPUTER 1,	ERR
	, i										2: COMPUTER 2,	
											3: DVI, 4: HDMI, ERR	
	Input Video Ch	eck	1	V	E	D	?	?	?	?	1: S-VIDEO,	ERR
											2: VIDEO, ERR	I
	Input Mode Che	ark	1	М	10	D	2	2	?	?		ERR
	Input Check	, or	+i				?		?		1: COMPUTER 1,	ERR
	Input Oneck		Ι.	1	l	1	١.	•	Ι.	1	2: COMPUTER 2,	Link
											3: DVI, 4: HDMI,	
Volume	Volume(0 – 60)		1/	+	L	^	╁	+	*	*	5: S-VIDEO, 6: VIDEO OK or ERR	500
volume	Volume up/dow	= (10 · 10)	V		U			*	*	*		ERR
Mata (Oassad aab)		n (-10 = +10)		1 -			╀	1	╀	-	OK or ERR	ERR
Mute (Sound only)	On				T		-	+-	+-	1	OK or ERR	ERR
	Off		_		T		-	↓-	+-	0		ERR
AV Mute	On		1		В		<u> </u>	-	+-	1		ERR
	Off		1		В		-	-	4-	0		ERR
Freeze	On				Е		1-	1-	1-	_	OK or ERR	ERR
	Off		F			Z	1-	1-	1_	0		ERR
Auto Sync	Auto Sync Star		Α		J			L	1_	1	OK or ERR	ERR
Resize	COMPUTER 1	Normal(Computer)			S			L	1=		OK or ERR	ERR
		Full	R			R		L	L	2		ERR
		Dot By Dot(Computer) / Normal(Video)	R	Α	S	R	-	-	-	3	OK or ERR	ERR
		S.Stretch(Video)	R	Α	S	R	t	t	+	4	OK or ERR	ERR
		Cinema16:9(Video)			s			t	+-		OK or ERR	ERR
		Cinema14:9(Video)			s			t	+-	7		ERR
		Zoom14:9(Video)			s			╁	1	-		ERR
		Z0011114.9(VIUE0)	רו	ΙΛ	ال	I.J	<u> </u>	1-	1	_	OR OF END	<u> </u> Lnn

Resize	COMPUTER 2 DVI	Normal (Computer) Full Dot By Dot(Computer) / Normal(Video) S.Stretch(Video) Cinema16:9(Video) Cinema14:9(Video)	R R R	В	MMAI S	R	_	PARA	AMET	1	Power 0N OK or ERR	Standby mode (Mode 1, Mode 2) ERR
Resize		Full Dot By Dot(Computer) / Normal(Video) S.Stretch(Video) Cinema16:9(Video)	R R	В	S			-	-		OK or ERR	ERR
	DVI	Dot By Dot(Computer) / Normal(Video) S.Stretch(Video) Cinema16:9(Video)	R			ΙR					01/ ===	
	DVI	Normal(Video) S.Stretch(Video) Cinema16:9(Video)		P		В		+-	-		OK or ERR OK or ERR	ERR ERR
	DVI	S.Stretch(Video) Cinema16:9(Video)	R	1	3	l I	-	-	-	3	OK OF LINE	Lini
	DVI	Cinema16:9(Video)		В	S	R	╁	+	+	4	OK or ERR	ERR
	DVI	(/	R		S			╫	╆		OK or ERR	ERR
	DVI	I OILIGITIA 14.31 VIUCUI			S			+-	╫	7	OK or ERR	ERR
	DVI	Zoom14:9(Video)			S			╫	1	2	OK or ERR	ERR
		Normal(Computer)	R	С	S	R	1_	_	1_	1	OK or ERR	ERR
		Full	R	С	S	R	1_	_	1_	2	OK or ERR	ERR
		Dot By Dot(Computer) /	R	С	S	R	1_	_	_	3	OK or ERR	ERR
		Normal(Video)										
		S.Stretch(Video)			S			<u> </u>	<u> </u>	4	OK or ERR	ERR
		Cinema16:9(Video)			S			_	-	_	OK or ERR	ERR
		Cinema14:9(Video)	_	-	S	_	-	-	1-	_	OK or ERR	ERR
		Zoom14:9(Video)			S			ļ-	1		OK or ERR	ERR
	HDMI	Normal(Computer)			S			1-	-	1	OK or ERR	ERR
		Full			S			1-	1-		OK or ERR	ERR
		Dot By Dot(Computer) /	IR	٥	S	H	-	-	-	3	OK or ERR	ERR
		Normal(Video)	-	-	-	_	╀	+	+	A	OK as EDD	FDD
		S.Stretch(Video)			S		_	1-	-		OK or ERR	ERR
		Cinema16:9(Video) Cinema14:9(Video)			S			+-	+-		OK or ERR OK or ERR	ERR ERR
		Zoom14:9(Video)	R		S			+-	1	_	OK or ERR	ERR
	S-VIDEO	Full			S		╀	+-	+-		OK or ERR	ERR
	3-VIDEO	Normal			S		+-	+-	+-		OK or ERR	ERR
		S.Stretch			S		╀	+-	+-		OK or ERR	ERR
		Cinema16:9	R		S		╀╴	+-	+-	_	OK or ERR	ERR
		Zoom14:9	R		S		+-	+-	+-		OK or ERR	ERR
		Cinema14:9			S		╀	┿	1		OK or ERR	ERR
	VIDEO	Full			S		┾	+=	÷	_	OK or ERR	ERR
	VIBEO	Normal			S		┾	+=	╀		OK or ERR	ERR
		S.Stretch			s		╀	+	+-		OK or ERR	ERR
		Cinema16:9			S		╁═	╫	╆	_	OK or ERR	ERR
		Zoom14:9			S		+-	+=	+-	_	OK or ERR	ERR
		Cinema14:9			S		✝	+-	1	_	OK or ERR	ERR
OMPUTER 1 INPUT	AV Mode	Standard	R		P			1	1		OK or ERR	ERR
		Presentation	R	Α				T	1		OK or ERR	ERR
		Movie	R	Α	P	S	1_	1_	1	2	OK or ERR	ERR
		Game	R	Α	Р	S	Ι_		1	3	OK or ERR	ERR
		sRGB	R	Α	P	S	L	_	1	4	OK or ERR	ERR
	OPC	Off	R	Α	0	С	_		_	0	OK or ERR	ERR
		On	R		0				_	1	OK or ERR	ERR
		On(Display)	R		0		<u> </u>	_	_	2	OK or ERR	ERR
	Backlight	-16 - +16	R	-	_	L	<u>_</u>	*	*	*	OK or ERR	ERR
	Contrast	0 - +40	R			_	1	*	*	*	OK or ERR	ERR
	Bright	-30 - +30	R	Α		R		*	*	*	OK or ERR	ERR
	Color	-30 - +30	R	-	_		1-	*	*	*	OK or ERR	ERR
	Tint	-30 - +30	R		T		╄-	*	*	*	OK or ERR	ERR
	Sharpness	-10 - +10	R		S			*	*	*	OK or ERR	ERR
	Red	-30 - +30	R		_	D	-	*	*	*	OK or ERR	ERR
	Green	-30 - +30			G			*	-	*	OK or ERR	ERR
	Blue	-30 - +30			В			*	*	*	OK or ERR	ERR
	Color Temp	-2 - +2			C			+-	<u> *</u>		OK or ERR	ERR
	DNR	Off			N			╀	+-		OK or ERR OK or ERR	ERR ERR
		Level 1 Level 2	R	-	N			+-	+-			ERR
	Film Mode	Off			F			+-	+-		OK or ERR	ERR
	i iiii wode	On	R		F			+-	+-		OK or ERR	ERR
	Black	Off	R		В			+-	+-		OK of ERR	ERR
	Diack	On			В			+-	+-		OK or ERR	ERR
	Monochrome	Off	R		M			╁	+-		OK or ERR	ERR
	INIONIOGIIIOINE	On	R		M			╁	+-		OK or ERR	ERR
	Adjustment Res				R			╁	+-		OK or ERR	ERR
	Signal Type	Auto	1		S		╆	╀	+-		OK or ERR	ERR
	Oignal Type	RGB	- i		S		✝	+	+-	1	OK or ERR	ERR
					1	1.	I -					

				П				RETURN			
	CONTROL CONTEN	ITS	COMMAND	P	PAR	AME	TER	Power ON	Standby mode (Mode 1, Mode 2)		
COMPUTER 2 INPUT	AV Mode	Standard	R B P S		T-	_ 1	0	OK or ERR	ERR		
		Presentation	R B P S		_	. 1	1	OK or ERR	ERR		
		Movie	R B P S		_	. 1	_		ERR		
		Game	R B P S		_	. 1	3		ERR		
		sRGB	R B P S		_	_ 1	4	OK or ERR	ERR		
	OPC	Off	R B O C	L	L		0	OK or ERR	ERR		
		On	R B O C		J_		1	OK or ERR	ERR		
		On(Display)	R B O C	1_	Ι.	- -	2	OK or ERR	ERR		
	Backlight	-16 - +16	R B B L	T	*	*	*	OK or ERR	ERR		
	Contrast	0 - +40	R B P I	1_	*	*	*	OK or ERR	ERR		
	Bright	-30 - +30	R B B R	1	*	*	*	OK or ERR	ERR		
	Color	-30 - +30	RBCO	仁	*	*	*	OK or ERR	ERR		
	Tint	-30 - +30	R B T I	1_	*	*	*	OK or ERR	ERR		
	Sharpness	-10 - +10	RBSH	1	*	*	*	OK or ERR	ERR		
	Red	-30 - +30	RBRD	1	*	*	*	OK or ERR	ERR		
	Green	-30 - +30	RBGN	t	*	*	*	OK or ERR	ERR		
	Blue	-30 - +30	RBBE	1_	*	*	*	OK or ERR	ERR		
	Color Temp	-2 - +2	RBCT	_		*	*	OK or ERR	ERR		
	DNR	Off	RBNR		Ŧ	+	0	OK or ERR	ERR		
		Level 1	RBNR		۲	+-	1	OK or ERR	ERR		
		Level 2	RBNR		۲	+-	2	OK or ERR	ERR		
	Film Mode	Off	RBFM		+-	+-	0	OK or ERR	ERR		
	1	On	RBFM	_	+-	+=	1	OK or ERR	ERR		
	Black	Off	RBBA		┾	╄	0	OK or ERR	ERR		
	Diack	On	RBBA		+-	╁═	1	OK or ERR	ERR		
	Monochrome	Off	RBMN		+-	+-	0	OK or ERR	ERR		
	INIONIOCINIONIE	On	RBMN	+=	+-	+-	1	OK or ERR	ERR		
	Adjustment R		RBRE		+-	┼╴	1	OK or ERR	ERR		
	Signal Type		I B S I	+	+-	┾	0	OK or ERR	ERR		
	Signal Type	Auto RGB	I B S I	+=	+-	┾	1	OK of ERR	ERR		
			I B S I	┾	+-	+-	2	OK or ERR	ERR		
OVI INPUT	AV/ Mada	Component Standard	RCPS	+-	+-	1	_				
DVI INPUT	AV Mode				-		-	OK or ERR	ERR		
		Presentation	RCPS		+-	. 1		OK or ERR	ERR		
		Movie	RCPS	_	-	. 1			ERR		
		Game	RCPS	_	-	. 1	_	OK or ERR	ERR		
		sRGB	RCPS		-	_ 1	-	OK or ERR	ERR		
	OPC	Off	RCOC	_	-	- -	0	OK or ERR	ERR		
		On	RCOC		-	- -	1	OK or ERR	ERR		
		On(Display)	RCOC	_	-	- -	2	OK or ERR	ERR		
	Backlight	-16 – +16	RCBL	+=	. *	*	*	OK or ERR	ERR		
	Contrast	0 - +40	R C P I		. *	*	*	OK or ERR	ERR		
	Bright	-30 - +30	R C B R		. *	*	*	OK or ERR	ERR		
	Color	-30 - +30	R C C O	-	. *	*	*	OK or ERR	ERR		
	Tint	-30 - +30	R C T I		*	*	*	OK or ERR	ERR		
	Sharpness	-10 - +10	R C S H		*	*	*	OK or ERR	ERR		
	Red	-30 - +30	RCRD		*	*	*	OK or ERR	ERR		
	Green	-30 - +30	RCGN	Ι_	*	*	*	OK or ERR	ERR		
	Blue	-30 - +30	RCBE	T	*	*	*	OK or ERR	ERR		
	Color Temp	-2 - +2	RCCT	1_	Τ.	*	*	OK or ERR	ERR		
	DNR	Off	RCNR	Т	T-	- -	0	OK or ERR	ERR		
		Level 1	RCNR	T		. _	1	OK or ERR	ERR		
		Level 2	R C N R		_		2	OK or ERR	ERR		
	Film Mode	Off	RCFM	1	1_	.1_	0	OK or ERR	ERR		
		On	R C F M	1			1	OK or ERR	ERR		
	Black	Off	RCBA		T	1	0	OK or ERR	ERR		
		On	RCBA		Ť	.	1	OK or ERR	ERR		
	Monochrome	Off	RCMN		Ť	.1=	0		ERR		
		On	RCMN		Ť	.1=	1	OK or ERR	ERR		
	Adjustment R		RCRE		Ť	╅	1	OK or ERR	ERR		
	Signal Type	D.PC.RGB	1 C S I		+	+-	3		ERR		
	J.g. idi 1 ype	D.PC.Component	1 C S I		+	+=	4		ERR		
		D.Video.RGB	1 C S I		+	+-	5		ERR		
		D.Video.RGB D.Video.Component	1 C S I		+-	+=	6		ERR		
	Dumanaia		HMCD	+=	+-	+-	_	OK or ERR	ERR		
	Dynamic	Auto			+-	+-	0				
	Range	Standard Enhanced	H M C D		4-		1	OK or ERR	ERR		
		i Ennanced			1	- 1	2	OK or ERR	ERR		

	00017701	70						F	RETURN
	CONTROL CONTENT	-S	COMM	AND	PA	ARAI	METER	Power ON	Standby mode (Mode 1, Mode 2)
IDMI INPUT	AV Mode	Standard	R D I	PS	Т		1 0	OK or ERR	ERR
		Presentation	R D I				1 1	OK or ERR	ERR
		Movie	R D I				1 2	OK or ERR	ERR
		Game	R D I		_	-	1 3	OK or ERR	ERR
		sRGB	R D I				1 4		ERR
	OPC	Off	R D (-	0	OK or ERR	ERR
	0.0	On	R D C		_	-	1	OK or ERR	ERR
		On(Display)	R D (_	2	OK or ERR	ERR
	Backlight	-16 - +16	R D I			*	- -	OK or ERR	ERR
	Contrast	0 - +40		PI		*	* *	OK or ERR	ERR
	Bright	-30 - +30	R D I					OK or ERR	ERR
	Color	-30 - +30	R D C	_	-	^	^ ^	OK or ERR	ERR
	Tint	-30 - +30		TI		_		OK or ERR	ERR
	Sharpness	-10 - +10	R D S			^	1 1	OK or ERR	ERR
	Red	-30 - +30	R D I			*	* *	OK or ERR	ERR
	Green	-30 - +30	R D (*	* *	OK or ERR	ERR
	Blue	-30 - +30	R D I			*	* *	OK or ERR	ERR
	Color Temp	-2 - +2	R D C		_		* *	OK or ERR	ERR
	DNR	Off	R D I	ΝR		_	_ 0	OK or ERR	ERR
		Level 1	R D I	ΝR	Γ		_ 1	OK or ERR	ERR
		Level 2	R D I	ΝR			_ 2	OK or ERR	ERR
	Film Mode	Off	R D I				_ 0	OK or ERR	ERR
		On	R D I			Ē	_ 1	OK or ERR	ERR
	Black	Off	R D I			Ħ	0	OK or ERR	ERR
	1	On	R D I			-	1	OK or ERR	ERR
	Monochrome	Off	R D N			Н	0	OK or ERR	ERR
	Monocinone	On	R D I			H	1	OK or ERR	ERR
	Adjustment Do		R D F		_	-	1	OK or ERR	ERR
	Adjustment Re				┾┤	-			
	Signal Type	Auto	I D S		┾	_	2 0	OK or ERR	ERR
		D.PC RGB	I D S		<u> </u>	_	_ 3	OK or ERR	ERR
		D.PC Component	I D S		4_'	_	_ 4	OK or ERR	ERR
		D.Video RGB	I D S			_	_ 5	OK or ERR	ERR
		D.Video YCbCr4:4:4	I D S	SI	'	_	_ 7	OK or ERR	ERR
		D.Video YCbCr4:2:2	I D S	SI			_ 8	OK or ERR	ERR
	Dynamic	Auto	I M H	D C	Γ	-	_ 0	OK or ERR	ERR
	Range	Standard	H M I	D C			1	OK or ERR	ERR
		Enhanced	H M I	O D	T		2	OK or ERR	ERR
	Color Space	Auto	H M I				0	OK or ERR	ERR
	Color Opaco	ITU601	НМІ			-	1	OK or ERR	ERR
		ITU709	H M I			-	2	OK or ERR	ERR
-VIDEO INPUT	AV Mode	Standard	V A I			-	1 0		ERR
VIDEO INFO	AV Wode	Presentation	VAI			_	1 1	OK or ERR	ERR
						_			
		Movie	VAI			_	1 2	OK or ERR	ERR
		Game	VAI			_	1 3		ERR
	OPC	Off		0 C	_	_	_ 0	OK or ERR	ERR
		On		0 C		_	_ 1	OK or ERR	ERR
		On(Display)		ОС	_	_	_ 2	OK or ERR	ERR
	Backlight	-16 - +16		B L	╚	*	* *	OK or ERR	ERR
	Contrast	0 - +40		PΙ		*	* *	OK or ERR	ERR
	Bright	-30 - +30		B R		*	* *	OK or ERR	ERR
	Color	-30 - +30	VA			*	* *	OK or ERR	ERR
	Tint	-30 - +30	V A	ГΙ		*	* *	OK or ERR	ERR
	Sharpness	-10 - +10	V A S			*	* *	OK or ERR	ERR
	Red	-30 - +30	VAI			*	* *	OK or ERR	ERR
	Green	-30 - +30	VA			*	* *	OK or ERR	ERR
	Blue	-30 - +30	VAI			*	* *	OK or ERR	ERR
	Color Temp	-2 - +2	VA			H	* *	OK or ERR	ERR
	DNR	Off	1 A V			H	0	OK or ERR	ERR
	טאומ		1 A V			-	1	OK or ERR	ERR
		Level 1				H			
	Fil. 11 1	Level 2	1 A V			-	_ 2	OK or ERR	ERR
	Film Mode	Off	VAI			-		OK or ERR	ERR
	DI :	On	VAI			-	_ 1	OK or ERR	ERR
	Black	Off	V A I			L	_ 0		ERR
		On	V A I			L		OK or ERR	ERR
	3D-Y/C	Off	V A	YC	Γ		_ 0	OK or ERR	ERR
		Fast	V A V				_ 1	OK or ERR	ERR
		Standard	V A Y			П	_ 2	OK or ERR	ERR
						_			
		Slow		Y C	1 1		3	IOK or ERR	IERR
	Monochrome	Slow Off	V A			-	_	OK or ERR OK or ERR	ERR ERR
	Monochrome	Slow Off On		M N	_	_	_ 3 _ 0	OK or ERR OK or ERR OK or ERR	ERR ERR ERR

									RETURN
	CONTROL CONTENT	-S	COMMAND	P.	ARA	MET	ER	Power ON	Standby mode (Mode 1, Mode 2)
VIDEO INPUT	AV Mode	Standard	V B P S		_	-	0		ERR
		Presentation	V B P S		_	1		OK or ERR	ERR
		Movie	V B P S		_	1	_		ERR
		Game	V B P S	_	_	1	_		ERR
	OPC	Off	V B O C	ᄂ	_	<u> </u>	0	OK or ERR	ERR
		On	V B O C	<u>_</u>	_	<u> </u>	1	OK or ERR	ERR
		On(Display)	V B O C	ᄂ	_	<u> </u>	2	OK or ERR	ERR
	Backlight	-16 - +16	V B B L	<u> </u>	*	*	*	OK or ERR	ERR
	Contrast	0 - +40	V B P I	<u> </u>	*	*	*	OK or ERR	ERR
	Bright	-30 - +30	V B B R	_	*	*	*	OK or ERR	ERR
	Color	-30 - +30	V B C O	L_	*	*	*	OK or ERR	ERR
	Tint	-30 - +30	V B T I	<u>_</u>	*	*	*	OK or ERR	ERR
	Sharpness	-10 - +10	V B S H	<u> </u>	*	*	*	OK or ERR	ERR
	Red	-30 - +30	V B R D	<u> </u>	*	*	*	OK or ERR	ERR
	Green	-30 - +30	V B G N	L	*	*	*	OK or ERR	ERR
	Blue	-30 - +30	V B B E	_	*	*	*	OK or ERR	ERR
	Color Temp	-2 - +2	V B C T	Г	_	*	*	OK or ERR	ERR
	DNR	Off	V B N R	T-	T_	T-	0	OK or ERR	ERR
		Level 1	V B N R	<u> </u>	[_	_	1	OK or ERR	ERR
		Level 2	V B N R	Ι_	1_	1_	2	OK or ERR	ERR
	Film Mode	Off	V B F M	Ι_	1_	1_	0	OK or ERR	ERR
		On	V B F M	1-	-	1_	1	OK or ERR	ERR
	Black	Off	V B B A		1_	1_	0	OK or ERR	ERR
		On	V B B A		Ī	1_	1	OK or ERR	ERR
	3D-Y/C	Off	VBYC		Ē	1_	0	OK or ERR	ERR
		Fast	VBYC	t	<u> </u>	1_	1	OK or ERR	ERR
		Standard	VBYC	Ė	T	 -	2	OK or ERR	ERR
		Slow	VBYC	Ė	T	 -	3	OK or ERR	ERR
	Monochrome	Off	VBMN	Ė	F	+-	0	OK or ERR	ERR
		On	V B M N	┢	F	+-	1	OK or ERR	ERR
	Adjustment Re		VBRE	⊢	=	╫	1	OK or ERR	ERR
Position	H-position	-10 - +10	I A H P	╆	*	*	*	OK or ERR	ERR
	V-position	-20 - +20	I A V P	⊢	*	*	*	OK or ERR	ERR
	Adjustment Re		I A R E		-	+	1	OK or ERR	ERR
Fine Sync	Clock	-90 - +90	INCL	⊢	*	*	*	OK or ERR	ERR
The Sylic	Phase	0 - +15	INPH	⊢	*	*	*	OK or ERR	ERR
	H-position	-90 - +90	I A H P	⊢	*	*	*	OK or ERR	ERR
	V-position	-60 - +60	IAVP	⊢	*	*	*	OK or ERR	ERR
	Fine Sync Adju		IARE	⊢	-	+	1	OK or ERR	ERR
RGB Frequency Check	Horizontal	Stilletit Heset	TFRQ	⊢	-	+-	1	kHz (***.* or ERR)	ERR
riab rrequeriey effects	Vertical		TFRQ	⊢	-	+-	2	Hz (***.* or ERR)	ERR
HDMI Setup	Auto View	Disable	HMDW	⊨	-	╀	0	OK or ERR	ERR
i Divii Getap	Auto view	Enable	H M D W		-	+-	1	OK or ERR	ERR
	Audio Select		HMDA	⊨	-	+-	0	OK or ERR	ERR
	Audio Select	Digtal		는	-	-	1	OK or ERR	ERR
Audio	Dolones	Analog		⊨	-	- 	*		
Audio	Balance Treble	-30 - +30 -15 - +15	AABL	⊨	*	*	*	OK or ERR	ERR
			AATE	⊨	*		+	OK or ERR OK or ERR	ERR
	Bass	-15 - +15	AABA	⊨		"	_		ERR
Adia Ot	Audio Adjustme	ent Heset	AARE		-	-	1	OK or ERR	ERR
Audio Out	FAO		AOUT	-	-	-	1	OK or ERR	ERR
Oh	VAO		AOUT	_	-	-	2	OK or ERR	ERR
Standby Mode	Mode1		STBY	₽-	-	1-	1	OK or ERR	ERR
	Mode2		STBY	<u> </u>	_	<u> -</u>	2	OK or ERR	ERR
	Mode3		S T B Y		_	<u> -</u>	3	OK or ERR	ERR
Auto Restart	On		A R E S		_	-	1	OK or ERR	ERR
	Off		ARES		_	<u> </u>	0	OK or ERR	ERR
Power Management	OFF		P W M N		_	<u> </u> _	0	OK or ERR	ERR
	Mode1		P W M N		<u> </u>	1-	1	OK or ERR	ERR
	Mode2		P W M N		<u> </u>	1-	2	OK or ERR	ERR
No Operation Off	Off		APOW		L-	1_	0	OK or ERR	ERR
	30Min		A P O W		L	3			ERR
	180Min(3h)		A P O W		1	8	0	OK or ERR	ERR
Ecology	Yes		E C L S		L		1	OK or ERR	ERR
Closed Caption	Off		CLCA	[_		<u> </u>	0	OK or ERR	ERR
	CC1		CLCA	Ī_	T_	1_	1	OK or ERR	ERR
	CC2		CLCA	T_	Ī	1_	2	OK or ERR	ERR
	Text1		CLCA		Ē	1-	3	OK or ERR	ERR
			CLCA		+=	+=	4	OK or ERR	ERR

								RETURN				
	CONTROL CONTENTS	S	COMMAND	PA	ARA	MET	ER	Power ON	Standby mode (Mode 1, Mode 2)			
Video System	AUTO		MESY		L	T_	1	OK or ERR	ERR			
•	PAL		MESY	T			2	OK or ERR	ERR			
	SECAM		MESY	┿	1	╫	3	OK or ERR	ERR			
	NTSC4.43		MESY	┿	+-	+-	4	OK or ERR	ERR			
	NTSC3.58		MESY	는	+=	+-	5	OK or ERR	ERR			
	PAL 60			┾	-	+-	8	OK or ERR	ERR			
21					-	+-	_					
Background Selection	Blue		I M B G		-	-	3	OK or ERR	ERR			
	None		I M B G	_	_	<u> </u>	4	OK or ERR	ERR			
LED	Off		L E D S		_	_	0	OK or ERR	ERR			
	On		L E D S	I - '	l _	-	1	OK or ERR	ERR			
Power On Delay	Delay Time 0 -	100 Sec.	POWD	\Box	*	*	*	OK or ERR	ERR			
Picture Flip	Reverse	Off	I M R E	П			0	OK or ERR	ERR			
		On	IMRE	\top	T		1	OK or ERR	ERR			
	Invert	Off	I M I N		╒	╫	0	OK or ERR	ERR			
	IIIIVOIT	On	I M I N	_	+-	+=	1	OK or ERR	ERR			
Keylock	Main Kau		KEYL	₩	-	+-	0	OK or ERR	ERR			
reylock	Main Key	Off		닏	<u> </u>	+-	-					
		Level 1	KEYL	ᄂ	<u> </u>	1-	1	OK or ERR	ERR			
		Level 2	KEYL	<u> </u> _	<u> </u>	1-	2	OK or ERR	ERR			
	Remote	Off	R M C L	Ŀ	L	L	0	OK or ERR	ERR			
	Control	Level 1	RMCL	Г	_	<u> </u>	1	OK or ERR	ERR			
		Level 2	RMCL	T	Ī_	1_	2	OK or ERR	ERR			
Set Inputs	COMPUTER 1	No Use	RASI	┿	F	+-	0	OK or ERR	ERR			
		Use	RASI	干	╒	╫	1	OK or ERR	ERR			
	COMPUTER 2		R B S I	+	-	+-	0	OK or ERR	ERR			
	CONFORM	No Use	RBSI	┾╾┦	-	╀	1	OK or ERR				
	D) (I	Use		닏	<u> </u>	+-			ERR			
	DVI	No Use	RCSI	<u> </u>	ļ_	-	0	OK or ERR	ERR			
		Use	R C S I	<u> </u>	_	4-	1	OK or ERR	ERR			
	HDMI	No Use	RDSI		l –	_	0	OK or ERR	ERR			
		Use	RDSI	\Box	Ι_	Ι_	1	OK or ERR	ERR			
	VIDEO	No Use	VASI	T			0	OK or ERR	ERR			
		Use	VASI	+	T	+-	1	OK or ERR	ERR			
	S-VIDEO	No Use	VBSI	ᄪ	-	+-	0	OK or ERR	ERR			
	3-VIDEO			ᆂ	-	+-	1	OK or ERR	ERR			
	OOMBUTED 4	Use	VBSI	اجلا	_	-	1					
Input Label	COMPUTER 1	(First 3 characters)	RALB		Î.	ļ.,		OK or ERR	ERR			
		(Middle 3 characters)	R A L B		*	*	*	OK or ERR	ERR			
		(Last 3 characters)	RALB		*	*	*	OK or ERR	ERR			
	COMPUTER 2	(First 3 characters)	R B L B	1	*	*	*	OK or ERR	ERR			
		(Middle 3 characters)	R B L B	2	*	*	*	OK or ERR	ERR			
		(Last 3 characters)	RBLB	3	*	*	*	OK or ERR	ERR			
	DVI	(First 3 characters)	RCLB		*	*	*	OK or ERR	ERR			
		(Middle 3 characters)	R C L B		*	*	*	OK or ERR	ERR			
			RCLB		*	*	*	OK or ERR	ERR			
	LIDA II	(Last 3 characters)			_	+	_					
	HDMI	Auto	H D L B	_	-	 -	0	OK or ERR	ERR			
		Manual	H D L B	_	_	<u> </u>	1	OK or ERR	ERR			
		(First 3 characters)	R D L B		*	*	*	OK or ERR	ERR			
		(Middle 3 characters)	R D L B	2	*	*	*	OK or ERR	ERR			
		(Last 3 characters)	RDLB	3	*	*	*	OK or ERR	ERR			
	VIDEO	(First 3 characters)	VALB	1	*	*	*	OK or ERR	ERR			
	1	(Middle 3 characters)	VALB		*	*	*	OK or ERR	ERR			
			VALB		*	*	*	OK or ERR	ERR			
	S-VIDEO	(Last 3 characters)	VBLB		*	*	*	OK or ERR	ERR			
	S-VIDEO	(First 3 characters)				*	*					
		(Middle 3 characters)	V B L B				*	OK or ERR	ERR			
		(Last 3 characters)	V B L B		*	*	*	OK or ERR	ERR			
anguage	English		MELA	I _ '	_	I –	1	OK or ERR	ERR			
	Deutsch		MELA		_	<u> </u>	2	OK or ERR	ERR			
	Español		MELA		Ī_	1_	3	OK or ERR	ERR			
	Nederlands		MELA		f	+-	4	OK or ERR	ERR			
	Français		MELA		t	+-	5	OK or ERR	ERR			
	Italiano		MELA		H	+-	6	OK or ERR	ERR			
					1-	1-	_					
	日本語		MELA		<u> -</u>	1-	8	OK or ERR	ERR			
Master& Slave	Normal		STAK		L-	1-	0	OK or ERR	ERR			
	Master		STAK		Γ	_	1	OK or ERR	ERR			
	Slave		STAK		Ī_	1_	2	OK or ERR	ERR			
	Off		POTP		┰	1	0	OK or ERR	ERR			
P&P (Split-screen)	ΙΟπ		IPIUITIE					OK 01 ENN				

											RE	TURN
	CONTROL CONTEN	TS	(COM				ARA	AME ⁻	TER	Power ON	Standby mode (Mode 1, Mode 2)
P&P Main Select	Left *2		Р	0	Т			I-	. _	1	OK or ERR	ERR
	Right *2		Р	0		М		L	. _	2	OK or ERR	ERR
ALL Reset			Α			Е		_		1	OK or ERR	ERR
Sleep Timer	Sleep Timer	0–12	0	F	Т	М	T_	Ι_	*	*	OK or ERR	ERR
Multi Screen *3	Status	Off	W	Α	L	S	I_	L	. _	0	OK or ERR	ERR
		2x1	W			S				1	OK or ERR	ERR
		3x1	W		L	S	_		0		OK or ERR	ERR
		4x1	W	Α	L	S	-				OK or ERR	ERR
		2x2	W	Α	L	S	0	2		2	OK or ERR	ERR
		3x3	W	Α	L	S	0	3	0	3	OK or ERR	ERR
		4x4	W		L	S		4	0	4	OK or ERR	ERR
	Screen	1–1	W			Р		_			OK or ERR	ERR
	Position	1–2	W	Α	L	Р	0	1	0	2	OK or ERR	ERR
		1–3	W	Α	L	Р			0	3	OK or ERR	ERR
		1–4	W				0	_			OK or ERR	ERR
		2-1	W	Α	L	Р	0	2	0	1	OK or ERR	ERR
		2–2	W	Α	L	Р	0	2	0	2	OK or ERR	ERR
		2–3	W	Α	L	Р	0	2	0	3	OK or ERR	ERR
		2–4	W	Α	L	Р	0	2	0	4	OK or ERR	ERR
		3–1	W	Α	L	Р	0	3	0	1	OK or ERR	ERR
		3–2	W	Α	L	Р	0	3	0	2	OK or ERR	ERR
		3–3	W	Α	L	Р	0	3	0	3	OK or ERR	ERR
		3-4	W	Α	L	Р	0	3	0	4	OK or ERR	ERR
		4–1	W	Α	L	Р	0	4	0	1	OK or ERR	ERR
		4–2	W	Α	L	Р	0	4	0	2	OK or ERR	ERR
		4–3	W		L	Р	_	_	0	3	OK or ERR	ERR
		4–4	W			Р	_	4	_	4	OK or ERR	ERR
	H-Bezel	0 – 30	W		S				. *	*	OK or ERR	ERR
	V-Bezel	0 – 30	W		S	٧			*	*	OK or ERR	ERR
	H-Position	-30 - +30	W		L	Н		*	*	*	OK or ERR	ERR
	V-Position	-30 - +30	W	Α	L	٧		*	*	*	OK or ERR	ERR

^{*1} For setting the monitor name, send the commands in the order of MTN1, MTN2 and MTN3.

^{*2} The P&P Main Select command can be sent only when "P&P (Split-screen)" is set to "On".

^{*3} When you are setting the Multi Screen, the Status command should be sent first.

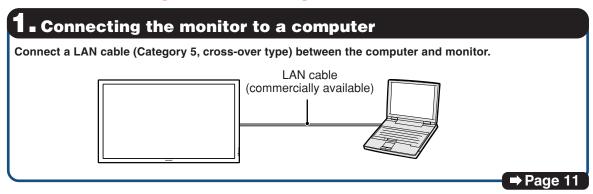
Setting up the Monitor Network Environment

This section describes the basic procedure for using the monitor via the network.

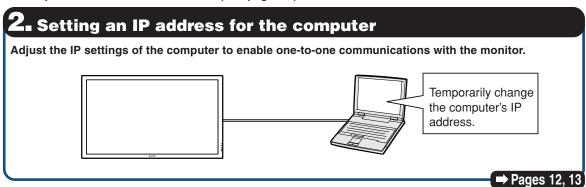
If the network is already constructed, the monitor's network settings may need to be changed. Please consult your network administrator for assistance with these settings.

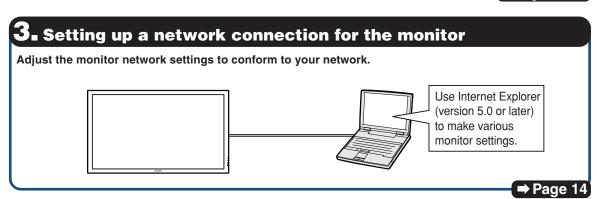
You can make network settings both on the monitor and on the computer. The following procedure is for making settings on the computer.

Network settings on the computer



You can also make the settings of steps 2 and 3 below in the menu operation of the monitor. For details, refer to the operation manual of the monitor. (See page 37.)



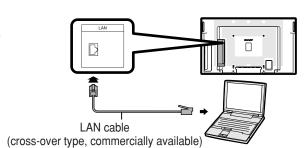


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1. Connecting the Monitor to a Computer

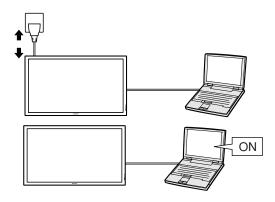
Establishing a one-to-one connection from the monitor to a computer. Using a LAN cable (Category 5, cross-over type) you can configure the monitor via the computer.

- 1 Disconnect the computer's LAN cable from the existing network.
- 2 Connect a LAN cable (a UTP cable, Category 5, cross-over type) to the monitor's LAN terminal and connect the other end of the cable to the computer's LAN terminal.



A LAN cable being connected to the network

- Plug the power cord into the AC socket of the monitor.
- 4 Turn on the computer.





Confirm that the LINK LED on the rear of the monitor illuminates. If the LINK LED does not illuminate, check the following:

- The LAN cable is properly connected.
- The power switches of both the monitor and the computer are on.

This completes the connection. Now proceed to "2. Setting an IP Address for the Computer".

2. Setting an IP Address for the Computer

The following describes how to make settings in Windows Vista®.

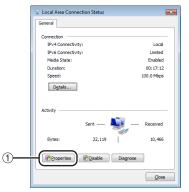
- 1 Log on the network using the administrator's account for the computer.
- Click "start", and click "Control Panel".



- Click "View network status and tasks" of "Network and Internet", and click "View status" in the new window.
 - This manual uses examples to explain the operations in Category View. If you are using Classic View, double-click "Network and Sharing Center".

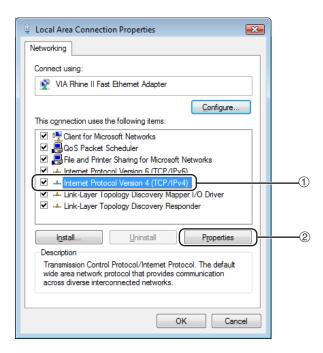






4 Click "Properties".

 When the user account control display is displayed, Click "Continue". Click "Internet Protocol Version 4 (TCP/IPv4)", and click the "Properties" button.

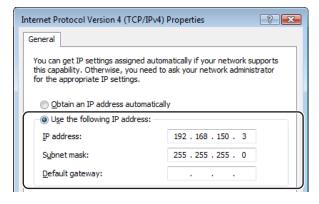


- 6 Confirm or change an IP address for the setup computer.
 - Confirm and note the current IP address, Subnet mask and Default gateway.

Make sure to note the current IP address, Subnet mask and Default gateway as you will be required to reset them later.

② Set temporarily as follows:
IP address: 192.168.150.3
Subnet mask: 255.255.255.0
Default gateway: (Do not input any

values.)





• The factory default settings for the monitor are

as follows:

DHCP Client : OFF

IP address: 192.168.150.2 Subnet mask: 255.255.255.0 Default gateway: 0.0.0.0



After setting, click the "OK" button, and then restart the computer.

After confirming or setting, proceed to "3. Setting up Network Connection for the Monitor".

3. Setting up a Network Connection for the Monitor

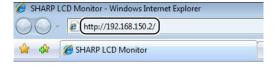
Settings for such items as the monitor's IP address and subnet mask are compatible with the existing network.

Set each item on the monitor as follows. (See page 38 of the monitor's operation manual for setting.)

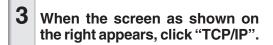
DHCP Client: OFF

IP Address : 192.168.150.002 Subnet Mask : 255.255.255.000

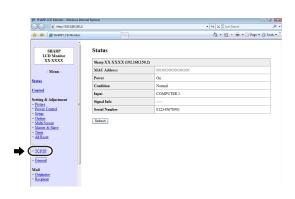
Start Internet Explorer (version 5.0 or later) on the computer, and enter "http://192.168.150.2/" in "Address", and then press the "Enter" key.



- If a user name and a password have not yet been set, just click the "OK" button.
 - If a user name and a password have been set, input the user name and the password, and click the "OK" button.
 - If the user name or password is entered incorrectly three times, an error message will be displayed.
 - When you are using Internet Explorer 7, other setup screen may be displayed.
 In this case, make the proper adjustments for the setup screen.







Setting up the Monitor Network Environment

4

The TCP/IP setting screen appears, ready for network settings for the monitor.

Items	Setting example / Remarks
DHCP	Select "ON" or "OFF" to determine
Client	whether to use DHCP Client.
IP Address	You can set this item when "DHCP
	Client" is set to "OFF".
	Factory default setting: 192.168.150.2
	Enter an IP address appropriate
	for the network.
Subnet	You can set this item when "DHCP
Mask	Client" is set to "OFF".
	Factory default setting: 255.255.255.0
	Set the subnet mask to the same
	as that of the computer and
	equipment on the network.
Default	You can set this item when "DHCP
Gateway	Client" is set to "OFF".
	Factory default setting: 0.0.0.0
	* When not in use, set to "0.0.0.0".
DNS	Factory default setting: 0.0.0.0
Server	* When not in use, set to "0.0.0.0".
ı	



- Confirm the existing network's segment (IP address group) to avoid setting an IP address that duplicates the IP addresses of other network equipment or computers. If "192.168.150.2" is not used in the network having an IP address of "192.168.150.XXX", you don't have to change the monitor IP address.
- For details about each setting, consult your network administrator.



The set values appear. Confirm that the values are set properly, and then click the "Confirm" button.

- · Close the browser.
- · This completes the network settings.
- After setting items, wait for 10 seconds and then re-access.
- Change the IP address of the setting computer back to its original address, which you have noted down in Step 6-① on page 13, and then connect the computer and the monitor to the network.

Network - TCP/IP

DHCP Client	● OFF CON
IP Address	192 168 150 2
Suhmet Mask	255 255 26 0
Default Gateway	192
DNS Server	0 0 0 0 ******************************



Network - TCP/IP

The TCP/IP settings will be changed as below.

DHCP Client : OFF

IP Address : 192.168.150.2

Subnet Mask : 255.255.255.0

Default Gateway : 0.0.0.0

DNS Server : 0.0.0.0

Do you want to change the TCP/IP settings?



After you click "Confirm", if you want to continue to operate this projector via the network, please wait for 10 seconds and then re-access to "192.168.150.2".

Controlling the Monitor via LAN

After connecting the monitor to your network, enter the monitor IP address in "Address" on Internet Explorer (version 5.0 or later) using a computer on the network to start a setup screen that will enable control of the monitor via the network.

Controlling the Monitor Using Internet Explorer

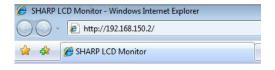
(Version 5.0 or later)

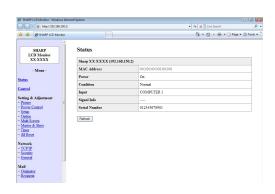
Complete connections to external equipment before starting the operation. (See pages 16-20 of the monitor's operation manual.) Complete the AC cord connection. (See page 21 of the monitor's operation manual.)

- Start Internet Explorer (version 5.0 or later) on the computer.
- 2 Enter "http://" followed by the monitor IP address set by the procedure on page 15 followed by "/" in "Address", and then press the "Enter" key.
 - When "DHCP Client" is set to "OFF" on the monitor, IP address is 192.168.150.2. If you did not change the IP address in "3. Setting up a Network Connection for the Monitor" (pages 14-15), enter "http:// 192.168.150.2/".
 - When "DHCP Client" is set to "ON" on the monitor, you can confirm the IP address that is given by the DHCP server in the menu operation of the monitor. For details, refer to the operation manual of the monitor. (See page 37.)
- A screen for controlling the monitor appears, ready for performing various status conditions, control, and settings.



 When connecting the monitor to the LAN, use a LAN cable (Category 5). When connecting the monitor to a hub, use a straight-through cable.





Confirming the Monitor Status (Status)

Status

Sharp XX-XXXX (192.168.150.2)	
MAC Address	xxxxxxxxx
Power	On
Condition	Normal
Input	COMPUTER 1
Signal Info	
Serial Number	012345678901

Refresh

On this screen, you can confirm the monitor status. You can confirm the following items:

- MAC Address
- Power
- Condition
- Input
- Signal Info
- Serial Number



- If you click the "Refresh" button before the screen is displayed completely, an error message ("Server Busy Error") will be displayed. Wait for a moment and then operate again.
- For details about each item, refer to the monitor's operation manual.

Controlling the Monitor (Control)

Control

Power	○ Standby On
Input	Computer1 💌
Volume	20 💌
AV Mute	⊙ Off ○ On

Refresh

On this screen, you can perform monitor control. You can control the following items :

- Power
- Input Select
- Volume
- AV Mute



- If you click the "Refresh" button before the screen is displayed completely, an error message ("Server Busy Error") will be displayed.
 Wait for a moment and then operate again.
- You cannot operate this page while the monitor is warming up.
- While the monitor is in standby mode, you can only control "Power ON".
- For details about each item, refer to the monitor's operation manual.

Setting and Adjusting the Monitor (Settings & Adjustments)

Example: "Picture" screen display for COMPUTER

On these screens, you can make monitor settings or adjustments. You can set or adjust the following items:

- AV Mode
- OPC

Refresh

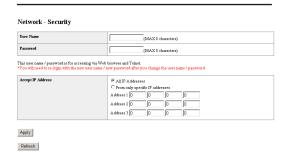
- Color Temp.
- DNR
- Film Mode
- Black
- 3D-Y/C
- Monochrome
- Power Management
- No Operation Off
- Ecology
- Old Password
- New Password
- Keylock
- Set Inputs
- Input Label
- Fine Sync
- Auto Sync
- Auto Restart
- RS-232C

- Closed Caption
- Audio Output
- Video System
- Signal Type
- Color Space
- Dynamic Range
- Dyliallic hallye
- OSD Language
- HDMI Setup
- Resize
- Picture Flip
- Power On Delay
- LED
- Background
- Multi Screen
- Master & Slave
- Clock
- Schedule
- SleepTimer
- All Reset

Note

- If you click the "Refresh" button before the screen is displayed completely, an error message ("Server Busy Error") will be displayed.
 Wait for a moment and then operate again.
- You cannot operate this page while the monitor is warming up.
- For details about each item, refer to the monitor's operation manual.

Setting the Security (Network - Security)



On this screen, you can make settings relating to security.

Items	Description	
User Name	Setting of user name for	
	security protection.	
Password	Setting of password for	
	security protection.	
Accept IP	It is possible to set up to three	
Address	IP addresses allowing connec-	
	tion to the monitor.	
All IP	No limits are set to IP addresses	
Addresses	connecting to the monitor.	
From only	For security improvement, only an	
specific IP	IP address set by "Address 1-3"	
addresses	can be connected to the monitor.	



- User Name and Password can be up to 8 characters.
- You can input the characters below:
 a-z, A-Z, 0-9, -, _

Making General Settings for the Network (Network - General)

Network - General

Monitor Name	XXXXXX (MAX 12 characters)		
Auto Logout Time	5 minutes(0-65535) * If the set value is made 0, the Auto Logout function is disabled.		
Data Port	10002 (1025-65535)		
Search Port	5006 (1025-65535)		

Apply Refresh

On this screen, you can make general settings relating to the network.

Items	Description
Monitor	Setting the monitor name.
Name	
Auto	Setting the time interval in
Logout	which the monitor will be
Time	automatically disconnected
	from the network in units of a
	minute (from 1 to 65535
	minutes). If the set value is
	made 0, the Auto Logout
	function is disabled.
Data Port	Setting the TCP port number
	used when exchanging data
	with the monitor (from 1025 to
	65535).
Search	Setting the port number used
Port	when searching for the monitor
	(from 1025 to 65535).

After clicking the "Apply" button, the set values appear. Confirm that the values are set properly, and then click the "Confirm" button.



- After setting items, wait for 10 seconds and then re-access.
- Monitor Name can be up to 12 characters.
- You can input the characters below:
 A-Z, 0-9, -, _, (,), space
 (When "a-z" are input, they are converted to "A-Z" automatically.)

Setting for Sending E-mail when an Error Occurs (Mail - Originator Settings)

SMTP Server		
	(MAX 64 characters)	
Originator E-mail Address		
	(MAX 64 characters)	
Originator Name		
	(MAX 64 characters)	

On this screen, you can make settings for sending e-mail to report when the monitor has generated an error.

Items	Setting example / Remarks			
SMTP	Setting an SMTP server			
Server	address for e-mail transmis-			
	sion.			
	e.g.1:192.168.150.253			
	e.g.2 : smtp123.sharp.co.jp			
	* When using a domain name,			
1	make settings for the DNS			
	server.			
Originator	Setting the monitor's e-mail			
E-mail	address. The e-mail address set			
Address	here becomes Originator E-mail			
	Address.			
Originator	Setting the sender's name.			
Name	The name set here appears in			
	the "Originator Name" column			
	of the body of the message.			

Note

- SMTP Server, Originator E-mail Address and Originator Name can be up to 64 characters.
- You can input the characters below: SMTP Server and Originator E-mail Address: a-z, A-Z, 0-9, !, #, \$, %, &, *, +, -, /, =, ?, ^, {, |, }, ~, _, ', ., @, `

(You can input "@" only one time for "Originator E-mail Address".)

Originator Name : a-z, A-Z, 0-9, -, _, (,), space

 If the settings of "3. Setting up a Network Connection for the Monitor" on pages 14 and 15 are incorrectly set, e-mail will not be send.

Setting Error Items and Destination Addresses to which E-mail is to be Sent when an Error Occurs (Mail - Recipient Settings)

Mail - Recipient Settings

Refresh

Recipient Addresses	E-mail Address	Error Mail
	(MAX 64 characters)	Backlight Temp.
	1	Test
	2	Test
	3	Test
	4	Test
	5	Test

On this screen, you can input e-mail destinations to which error notification (error items) e-mails are sent.

Items	Description
E-mail	Set addresses to which error
Address	notification e-mail is sent. You
	can set up to five addresses.
Error Mail	Error e-mail is sent on the error
(Backlight,	items checked in their check
Temp.)	boxes.
Test	Send test e-mail. This allows
	you to confirm that the settings
	for e-mail transmission are
	properly set.

Note Note

- E-mail Address can be up to 64 characters.
- You can input the characters below : a-z, A-Z, 0-9, !, #, \$, %, &, *, +, -, /, =, ?, ^, {, |, }, ~, _, ', ., @, `

(You can input "@" only one time.)

• For details about error items, refer to the monitor's operation manual.

Setting Error Items and the URL that are to be Displayed when an Error Occurs (Service & Support -Access URL)

Service & Support - Access URL Registration

Refresh

Access URL	Condition		
	(MAX 64 characters)	Backlight	Temp.
	1		Test
	2		Test
	3		Test
	4		Test
	5		Test

On this screen, you can make settings of the URL and error items that are to be displayed when the monitor has generated an error.

Items	Description
Access	Set the URL that is to be
URL	displayed when an error
	occurs. You can set up to five
	addresses.
Condition	The URL is displayed when an
(Backlight,	error checked in their check
Temp.)	boxes occurs.
Test	The set URL site is test-
	displayed. This allows you to
	confirm that the URL site is
	properly displayed.

Setting up the Monitor Using RS-232C or Telnet

Connect the monitor to a computer using RS-232C or Telnet, and open the SETUP MENU on the computer to carry out various settings for the monitor.

When Connecting Using RS-232C

- 1 Launch general purpose terminal emulator.
- 2 Input settings for the RS-232C port of the terminal emulator as follows.

Baud Rate : 9600 bps*
Data Length : 8 bit
Parity Bit : None
Stop Bit : 1 bit
Flow Control : None

- * This is the factory default setting. If the value of Baud Rate for the monitor has been changed, set Baud Rate here according to the changed value on the monitor.
- Input "MTS11234" and press the "Enter" key.
- 4 "OK" is displayed. Input "MTS25678" and press the "Enter" key within 10 seconds.
- "User Name:" is displayed. Input the user name and press the "Enter" key.
 - If a user name has not yet been set, just press the "Enter" key.
- 6 "Password:" is displayed. Input the password and press the "Enter" key.
 - If a password has not yet been set, just press the "Enter" key.

Input "setup" and press the "Enter" key.

• SETUP MENU will be displayed.

VSETUP MENU



- User name and password are not set in the factory default settings.
- If the user name or password is entered incorrectly three times, SETUP MENU will be quit.

When Connecting Using Telnet

- Click "Start" from the Windows® desktop and select "Run".
- 2 Enter "telnet 192.168.150.2" in the text box that opens up. (If the IP address of the monitor is 192.168.150.2.)
- 3 Click the "OK" button.
- 4 "User Name:" is displayed. Input the user name and press the "Enter" key.
 - If a user name has not yet been set, just press the "Enter" key.
- **5** "Password:" is displayed. Input the password and press the "Enter" key.
 - If a password has not yet been set, just press the "Enter" key.
- 6 Input "setup" and press the "Enter" key.
 - SETUP MENU will be displayed.

VSETUP MENU

[1]IP Address [2]Subnet Mask [3]Default Gateway [4]User Name [5]Password [6]RS-232C Baud Rate [7]Monitor Name [8]DHCP Client [A]Advanced Setup [V]View All Setting [S]Save & Quit [Q]Quit Unchanged setup>



- If the IP address has been changed, be sure to enter the new IP address in step 2.
- User name and password are not set in the factory default settings.
- If the user name or password is entered incorrectly three times in steps 4 or 5, SETUP MENU will be quit.

SETUP MENU (Main Menu)

VSETUP MENU

[1]IP Address [2]Subnet Mask [3]Default Gateway [4]User Name [5]Password [6]RS-232C Baud Rate [7]Monitor Name [8]DHCP Client [D]Disconnect All [V]View All Setting [S]Save & Quit [Q]Quit Unchanged setup>

[1]IP Address

IP address settings. (Page 26)

[2]Subnet Mask

Subnet mask settings. (Page 26)

[3] Default Gateway

Default gateway settings. (Page 26)

[4]User Name (Factory default setting : Not Required)

Setting of user name for security protection. (Page 26)

[5] Password (Factory default setting: Not Required) Setting of password for security protection. (Page 27)

[6]RS-232C Baud Rate (Factory default setting : 9600 bps)

Baud rate settings for the RS-232C terminals. (Page 27)

[7] Monitor Name

It is possible to assign a monitor name. (Page 27)

[8] DHCP Client

DHCP Client settings. (Page 27)

[A] Advanced Setup

Enters ADVANCED SETUP MENU. (Page 28)

[D]Disconnect All

Disconnect all connections. (Page 28)

[V] View All Setting

Displays all setting values. (Page 24)

Can also be used with ADVANCED SETUP MENU.

[S]Save & Quit

Save set values and quit menu. (Page 25)

[Q]Quit Unchanged

Quit menu without saving setting values. (Page 25)

Note

 When "DHCP Client" is set to "OFF" on the monitor:

IP address: 192.168.150.2 Subnet mask: 255.255.255.0 Default gateway: 0.0.0.0

ADVANCED SETUP MENU

▼ADVANCED SETUP MENU

[1]Auto Logout Time [2]Data Port
[5]Network Ping Test
[6]Accept IP Addr(1) [7]Accept IP Addr(2) [8]Accept IP Addr(3)
[9]Accept All IP Addr [0]Search Port

[!]Restore Default Setting
[Q]Return to Main Menu

advanced>

[1] Auto Logout Time (Factory default setting : 5 minutes)

Setting of time until automatic disconnection of network connection. (Page 28)

[2] Data Port (Factory default setting: 10002)

Setting the TCP port number used when exchanging data. (Page 28)

[5] Network Ping Test

It is possible to confirm that a network connection between the monitor and a computer etc. is working normally. (Page 29)

- [6] Accept IP Addr(1)
- [7] Accept IP Addr(2)
- [8]Accept IP Addr(3)
- [9]Accept All IP Addr (Factory default setting : Accept All)

For improved security, it is possible to set up to three IP addresses allowing connection to the monitor. Set IP addresses can be cancelled using [9] Accept All IP Addr. (Page 29)

[0] Search Port (Factory default setting: 5006) Setting the port number used when searching for the monitor. (Page 30)

[!] Restore Default Setting

Restores all setting values that can be set using the menu to the default state. (Page 30)

[Q]Return to Main Menu

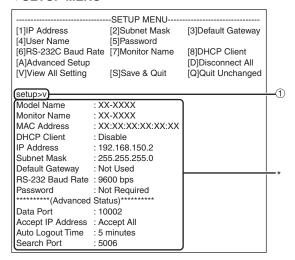
Return to the main SETUP MENU. (Page 30)

Setting up the Monitor Using RS-232C or Telnet

Enter number or symbol of item to be selected on the SETUP MENU. When setting, input the details to be set. Setting is carried out one item at a time, and saved at the end.

View Setting Detail List ([V]View All Setting)

VSETUP MENU

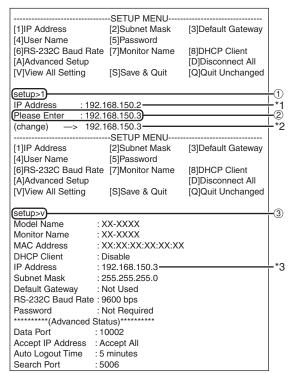


① Enter "v" and press the "Enter" key. Display all setting values(*).

Set Items

Example: When setting IP Address (change from 192.168.150.2 to 192.168.150.3)

VSETUP MENU



- ① Enter"1" (number of item to be set), and press the "Enter" key.
 - Display current IP address (*1).
- ② Enter IP address to be set and press the "Enter" key.
 - Display IP address after change (*2).
- ③ Enter "v" and press the "Enter" key to verify setting detail list.
 - IP address is being changed (*3).

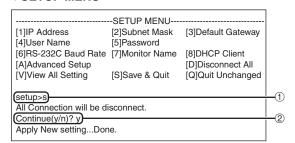


- Verification of setting detail list can be omitted.
- Setting details are not effective until they have been saved. (Page 25)
- If an invalid number is entered, an error message ("Parameter Error!") will be displayed.

Save Settings and Quit ([S]Save & Quit)

Save set values and quit menu.

VSETUP MENU

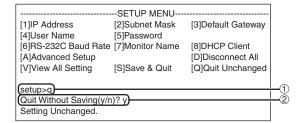


- ① Enter "s" and press the "Enter" key.
- 2 Enter "y" and press the "Enter" key.

Quit without Saving Settings ([Q]Quit Unchanged)

Quit menu without saving setting values.

VSETUP MENU



- ① Enter "q" and press the "Enter" key.
- ② Enter "y" and press the "Enter" key.

Setting up the Monitor Using RS-232C or Telnet

The setting procedure for each item will be explained. For the basic procedure, please refer to "Set Items" on page 24.

IP Address Setting ([1]IP Address)

Setting of IP address.

(setup>1)		
IP Address	:192.168.150.2	
Please Enter	:192.168.150.3	
(change) ->	192.168.150.3	*

- ① Enter "1" and press the "Enter" key.
- ② Enter numerical value to be set and press the "Enter" key.

Display IP address after change (*).

Subnet Mask Setting ([2]Subnet Mask)

Setting subnet mask.

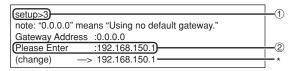
(setup>2)		
Subnet Mask	:255.255.255.0	
Please Enter	:255.0.0.0	
(change) —>	255.0.0.0	
(Charige) —>	233.0.0.0	

- ① Enter "2" and press the "Enter" key.
- ② Enter numerical value to be set and press the "Enter" key.

Display subnet mask after change (*).

Default Gateway Setting ([3]Default Gateway)

Setting default gateway.



- ① Enter "3" and press the "Enter" key.
- ② Enter numerical value to be set and press the "Enter" key.

Display gateway address after change (*).



 If the values for IP Address, Subnet Mask or Gateway of the monitor have been changed via Telnet, the computer cannot be connected to the monitor depending on the computer's network settings.

User Name Setting ([4]User Name)

Carrying out security protection using user name.



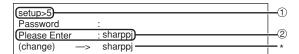
- ① Enter "4" and press the "Enter" key.
- ② Enter user name and press the "Enter" key. Display set user name (*).



- User name can be up to 8 characters.
- You can input the characters below : a-z, A-Z, 0-9, -,
- In the default state, user name is not set.

Password Setting ([5]Password)

Carrying out security protection using password.



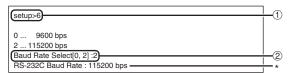
- ① Enter "5" and press the "Enter" key.
- ② Enter password and press the "Enter" key. Display set password (*).



- Password can be up to 8 characters.
- You can input the characters below : a-z, A-Z, 0-9, -,
- In the default state, the password is not set.

RS-232C Baud Rate Setting ([6]RS-232C Baud Rate)

Setting of baud rate for RS-232C terminals.



- ① Enter "6" and press the "Enter" key.
- Select and enter the number 0 or 2 and press the "Enter" key.

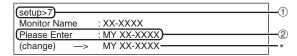
Display set baud rate (*).



• Set the monitor's baud rate to the same rate as that used by the computer.

Monitor Name Setting ([7]Monitor Name)

It is possible to assign a monitor name.



- ① Enter "7" and press the "Enter" key.
- ② Enter monitor name.

 Display set monitor name (*).

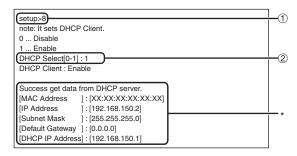


- Monitor name can be up to 12 characters.
- You can input the characters below:
 A-Z, 0-9, -, _, (,), space
 (When "a-z" are input, they are converted to "A-Z" automatically.)
- It is the same as the name which can be confirmed or set, using RS-232C commands "MTN0", "MTN1", "MTN2" and "MTN3".

DHCP Client Setting ([8]DHCP Client)

Setting DHCP Client to "Enable" or "Disable".

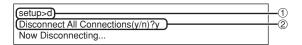
Example: When setting DHCP Client to "Enable"



- ① Enter "8" and press the "Enter" key.
- ② Enter "1" and press the "Enter" key. Display the obtained values (*).

Disconnecting All Connections ([D]Disconnect All)

It is possible to disconnect all the TCP/IP connections currently recognized by the monitor. Even if the COM Redirect port is fixed in the Busy status due to a problem, it is possible to force the Ready status back by carrying out this disconnection.



- ① Enter "d" and press the "Enter" key.
- ② Enter "y" and press the "Enter" key.

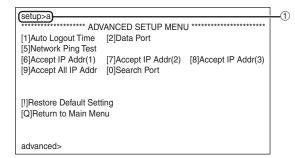


 If Disconnect All is performed, the connection to the monitor via network will be forcibly disconnected.

Entering ADVANCED SETUP MENU

([A]Advanced Setup)

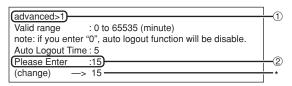
Enters ADVANCED SETUP MENU.



① Enter "a" and press the "Enter" key.

Setting Auto Logout Time (ADVANCED[1]Auto Logout Time)

If there is no input after a fixed time, the monitor automatically disconnects network connection using the Auto Logout function. It is possible to set the time until the monitor is automatically disconnected in units of a minute (from 1 to 65535 minutes).



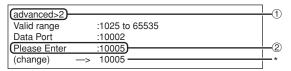
- ① Enter "1" and press the "Enter" key.
- ② Enter numerical value and press the "Enter" key. Display set numerical value (*).



- If the set value is made 0, the Auto Logout function is disabled.
- If an invalid number is entered, an error message ("Parameter Error!") will be displayed and the screen returns to the ADVANCED SETUP MENU.

Data Port Setting(ADVANCED[2]Data Port)

Setting of TCP port number. It is possible to set in the range of 1025 to 65535.



- ① Enter "2" and press the "Enter" key.
- ② Enter numerical value and press the "Enter" key. Display set numerical value (*).



• Set according to need. Normally, use with the factory default setting.

Carrying out Network Ping Test

(ADVANCED[5]Network Ping Test)

It is possible to confirm that a network connection between the monitor and a computer etc. is working normally.

(advanced>5)	— ①
Ping dest IP addr :192.168.150.1	•
Please Enter :192.168.150.152	- 2
(change) -> 192.168.150.152	 *1
32 bytes from 192.168.150.152: icmp_seq = 1, time = 0 ms	
32 bytes from 192.168.150.152: icmp_seq = 2, time = 0 ms	*0
32 bytes from 192.168.150.152: icmp_seq = 3, time = 0 ms	
32 bytes from 192.168.150.152: icmp_seq = 4, time = 0 ms	

- ① Enter "5" and press the "Enter" key.
- ② Enter IP address of device to be tested and press the "Enter" key.

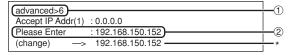
Display entered IP address (*1). Display test result (*2).



- If the "Enter" key is pressed without entering an IP address, the Ping destination IP address used previously is entered.
- If there is a fault with the connection, "Error: No answer" is displayed after a 5 second retry. In this case, please confirm the settings for the monitor and the computer, and contact your network administrator.

Setting of Accept IP Address (ADVANCED[6]Accept IP Addr(1) - [8]Accept IP Addr(3))

It is possible to improve security of the monitor by allowing connection from only a prescribed IP address. It is possible to set up to three IP addresses allowing connection to the monitor.



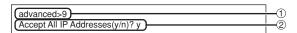
- ① Enter "6", "7" or "8" and press the "Enter" key.
- ② Enter numerical value and press the "Enter" key. Display set numerical value (*).



- To invalidate the Accept IP Address being currently set, enter "0.0.0.0".
- If there is one or more Accept IP Addr being set, no connections are allowed from IP addresses that are not yet set. They can be cancelled using [9]Accept All IP Addr.

Accepting All IP Addresses (ADVANCED[9]Accept All IP Addr)

Removes IP addresses set with "Accept IP Addr".



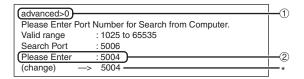
- ① Enter "9" and press the "Enter" key.
- ② Enter "y" and press the "Enter" key.



- At the point in time where "y" was entered, the numerical values for Accept IP Addr(1)-(3) are reset to "0.0.0.0".
- If "n" is entered, setting is not altered.

Setting of Search Port (ADVANCED[0]Search Port)

Sets the port number used when searching for the monitor from the network.



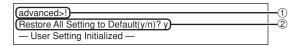
- ① Enter "0" and press the "Enter" key.
- ② Enter numerical value and press the "Enter" key. Display set numerical value (*).



Set according to need. Normally, use with the factory default setting.

Return to Default Settings (ADVANCED[!]Restore Default Setting)

Returns all menu setting values to the default state.



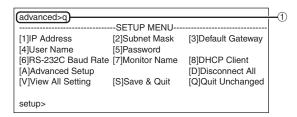
- ① Enter "!" and press the "Enter" key.
- ② Enter "y" and press the "Enter" key.



If the values for IP Address, Subnet Mask or Gateway of the monitor have been returned to the
default settings via Telnet, the computer cannot
be connected to the monitor depending on the
computer's network settings.

Return to Main Menu (ADVANCED[Q]Return to Main Menu)

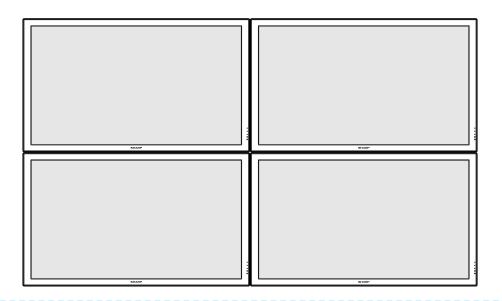
Returns to the main SETUP MENU.



① Enter "q" and press the "Enter" key.
Returns to the SETUP MENU.

Multi Screen Projection

The monitor comes with the Multi-Screen function. You can display one large image using up to 16 (4 X 4) monitors.





• The availability of Multi Screen modes depending on the video signal is as follows.

Input Mode	Video Signal	3×1	4×1	3×3	4×4
S-VIDEO	NTSC	N/A	N/A	N/A	N/A
VIDEO	PAL	N/A	N/A	N/A	N/A
Computer1	480i			N/A	N/A
Computer2	576i				N/A

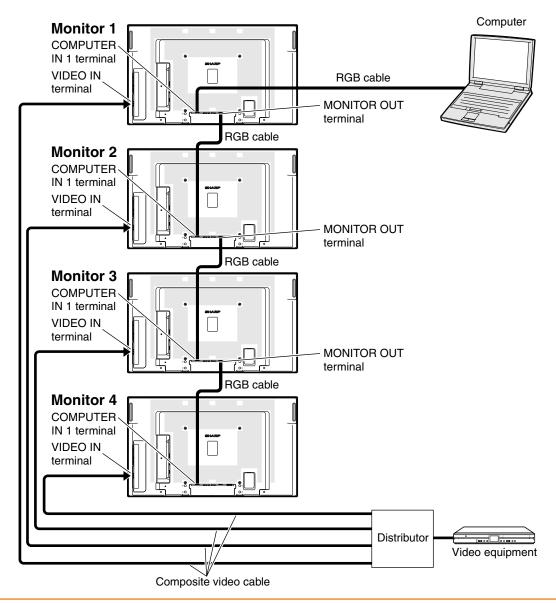
N/A (Not Available)



- Before setting up the multi screen projection, install Internet Explorer (version 5.0 or later).
- Image quality may deteriorate when picture signals are input through multiple monitors with an RGB cable in connection.

Setting up the Multi Screen Projection Input Signal

Following is an example of how to use 4 monitors.



Info

- Depending on the input signal, Auto Sync adjustment of the multi screen projection using the MONITOR OUT terminal may not be possible. Note the following.
- The multi screen projection is not compatible with resolutions higher than SXGA.
- Adjust "H-Position", "V-Position", "Clock" and "Phase" manually. (See page 37 of the monitor's operation manual.)
- If the image quality deteriorates, use a distributor (commercially available).
- For the VIDEO, S-VIDEO, DVI-D or HDMI signal, use a distributor (commercially available).

Access one of the four monitors via Internet Explorer.

(See "Controlling the Moniotor Using Internet Explorer (Version 5.0 or later)" (page 16) for the details.)

- 2 Click "Multi Screen" on the menu.
 - "Multi Screen" display will appear.
- 3 Select "2 X 2" on "Status".
- 4 Click the assigning button for the desired position.
 - The monitor will be assigned to the part of the multi screen.

Repeat the same procedure from the step 1 to 4 for the other three monitors.

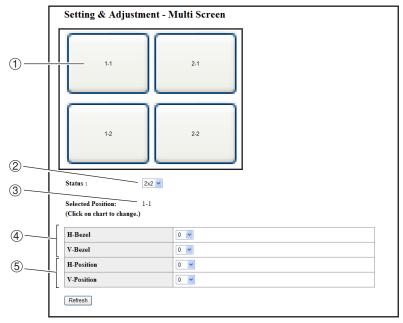
That completes the multi screen setup. When the same image signal is input to all the monitors, the multi screen projection starts.

Returning to the Default Multi Screen Setup

1 Select "Off" on "Status".

2 Click the assigning button 1.

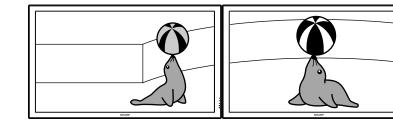
 The multi screen setup will return to the default settings.

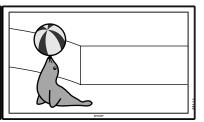


- ① Selects a position for each monitor. (the assigning buttons)
- 2 Selects a number of positions where the multi screen is divided.
- 3 Displays the currently selected position for the multi screen setup.
- Adjust the bezel size of the picture that is displayed on the monitor.
- (5) Adjust the position of the picture that is displayed on the monitor.

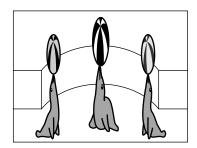
Notes on the Wide Multi Screen Projection

Selecting "2 X 1", "3 X 1" or "4 X 1" on "Status" (see page 33) allows you to create the wide multi screen.





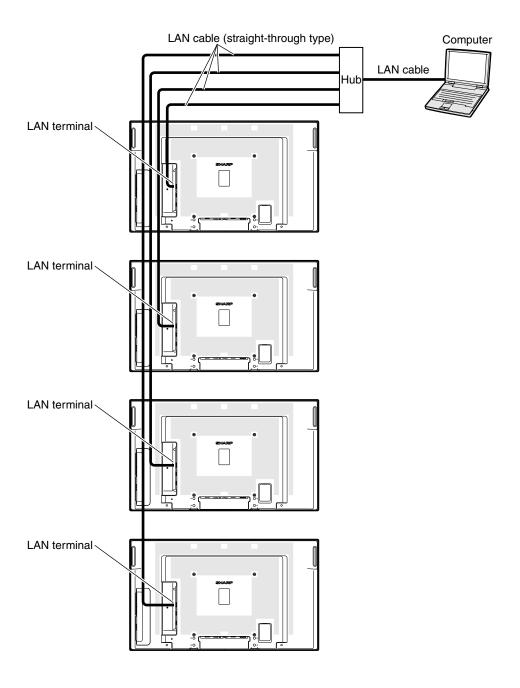
To create the wide multi screen with three monitors lining up in single file from left to right (as shown above), select "3 X 1" on "Status", select a position for each monitor, and then input the image which width is compressed at 1/3 (as shown below).



Setting up the Multi Screen Projection Controlling

When you want to control the monitors collectively for the multi screen projection, connect LAN cables to the LAN terminals and set both "TCP/IP" and "Master & Slave".

Following is an example of how to use 4 monitors in a daisy chain connection.



Multi Screen Projection

■ Preparation

- Follow the procedure below after setting up the basic connection.
- When "User Name" and "Password" have been set to the monitor, reset them before the stack projection setup. To set "User Name" and "Password", use the same user name and password for both of the master and slave monitors. (See page 18.)
- Set "Data Port" with the same number for both of the master and slave monitors. (See page 19.)

Info

 Do not use network software or equipment while it is accessing the monitor via the port of the same number used for the master or slave monitor, otherwise you cannot properly control multiple monitors with one remote control.

Change the TCP/IP settings for the computer as shown below.

(See "Setting an IP Address for the Computer" on page 12 for the details.)

IP address : 192.168.150.2Subnet mask : 255.255.255.0

Default gateway: (Do not input any values.)

2 Change the TCP/IP settings for each monitor as shown below.

(See "Setting up a Network Connection for the Monitor" on page 14 for the details.)

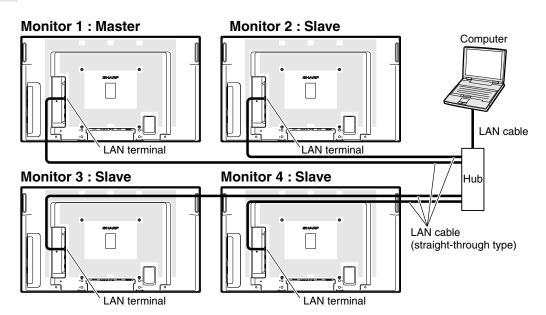
• IP address Monitor 1 : 192.168.150.3

Monitor 2 : 192.168.150.4 Monitor 3 : 192.168.150.5 Monitor 4 : 192.168.150.6

• Subnet mask : 255.255.255.0 • Default gateway : 0.0.0.0 **Note**

- The TCP/IP settings shown are examples to make connections following the diagram.
- When using other equipment in the same network, be careful about the IP address overlap or other network settings.
- Consult your network administrator for assistance with the network settings.

Connect the computer and the monitors as shown below.



4 Turn on all of the monitors.

the details.)

- Access the monitor 1 from the computer via Internet Explorer.

 (See "Controlling the Monitor Using Internet Explorer (Version 5.0 or later)" on page 16 for
- 6 Click "Master & Slave" on the menu.
- 7 Select "Master" on "Master & Slave Setting".
 - "Slave Address" display will appear.

Master & Slave Setting	Maste	er 🗸			
Blavel	0	. 0	.0	.0	(IP Address)
Slave2	0	.0	. 0	.0	(IP Address)
Slave3	0	. 0	. 0	. 0	(IP Address)
ave4	0	.0	0	. 0	(IP Address)
Slave5	0	.0	0	0	(IP Address)

8 Make the IP address for each monitor as shown below.

Slave 1: 192.168.150.4Slave 2: 192.168.150.5Slave 3: 192.168.150.6

- 9 Click the "Apply" button.
- Access the monitor 2 from the computer via Internet Explorer.

 (See "Controlling the Monitor Using Internet Properties of the Controlling the Monitor Using Internet Properties of the Controlling the Monitor Using Interne

(See "Controlling the Monitor Using Internet Explorer (Version 5.0 or later)" on page **16** for the details.)

- 11 Click "Master & Slave" on the menu.
- 12 Select "Slave" on "Mater & Slave Setting".

Multi Screen Projection

- 13 Repeat the same procedure from the step 10 to 12 for the monitor 3 and 4.
- 14 Select inputs as specified in the table on the right.

(See page 36 on the monitor operation manual.)



- Set input terminals you will use to "ON". Set input terminals you will not use to "OFF".
- 15 Turn off all of the monitors.
- 16 Make connections following the diagram shown on page 35.
- 17 Turn on the monitors first, then turn on the computers and the video equipment.



• Image quality may deteriorate when picture signals are input through multiple monitors with an RGB cable in a daisy chain connection.

Monitor 1 Monitor 2-4

Master		
Set Inputs		
COMPUTER 1	ON	C
COMPUTER 2	ON	C
DVI	OFF	D١
HDMI	OFF	HI
VIDEO	OFF	VI
S-VIDEO	ON	S-

Slave				
Set Inputs				
COMPUTER 1	ON			
COMPUTER 2	OFF			
DVI	OFF			
HDMI	OFF			
VIDEO	OFF			
S-VIDEO	ON			



- To set up the multi screen projection, assign a monitor as the master and the other monitor as the slave and connect the monitors with commercially available LAN cables (UTP cable, Category 5, cross-over type). In this way, you can control the both monitors with one remote control.
- The buttons below can control both the master and the slave at one time.
 - ON button

AUTO SYNC button

STANDBY button

- RESIZE button
- DIRECT INPUT buttons
- AV MODE button
- (COMPUTER1, COMPUTER2, DVI, FREEZE button HDMI, S-VIDEO, VIDEO)

P&P button

AV MUTE button

SELECT button

VOLUME buttons

- In normal operation, the monitor set as the slave cannot be controlled by the remote control.
- Even while the monitor is set as the slave, the buttons on the monitor can be used.

Troubleshooting

Communication cannot be established with the monitor

When connecting the monitor using serial-connection

- Check that the RS-232C terminal of the monitor and a computer or the commercially available controller are connected correctly.
- Check that the RS-232C cable is a cross-over cable.
- Check that the RS-232C port setting for the monitor corresponds to the setting for the computer
 or the commercially available controller.

When connecting the monitor to a computer using network (LAN)-connection

- Check that the cable's connector is firmly inserted in the LAN terminal of the monitor.
- Check that the cable is firmly inserted into a LAN port for a computer or a network device such as a hub.
- Check that the LAN cable is a Category 5 cable.
- Check that the LAN cable is a cross-over cable when connecting the monitor to a computer directly.
- Check that the LAN cable is a straight-through cable when connecting the monitor with a network device such as a hub.
- Check that the power supply is turned on for the network device such as a hub between the monitor and a computer.

Check the network settings for the computer and the monitor

- Check the following network settings for the monitor.
 - IP Address
 - Check that the IP address for the monitor is not duplicated on the network.
 - Subnet Mask

When the gateway setting for the monitor is "0.0.0.0" (Not Used), or the gateway setting for the monitor and the default gateway setting for the computer are the same:

- The subnet masks for the monitor and the computer should be the same.
- The IP address parts shown by the subnet mask for the monitor and the computer should be the same.

(Example)

When the IP address is "192.168.150.2" and the subnet mask is "255.255.255.0" for the monitor, the IP address for the computer should be "192.168.150.X" (X=3-254) and the subnet mask should be "255.255.255.0".

Gateway

When the gateway setting for the monitor is "0.0.0.0" (Not Used), or the gateway setting for the monitor and the default gateway setting for the computer are the same:

- The subnets for the monitor and the computer should be the same.
- The IP address parts shown by the subnet mask for the monitor and the computer should be the same.

(Example)

When the IP address is "192.168.150.2" and the subnet mask is "255.255.255.0" for the monitor, the IP address for the computer should be "192.168.150.X" (X=3-254) and the subnet mask should be "255.255.255.0".



When "DHCP Client" is set to "OFF" on the monitor

IP address: 192.168.150.2 Subnet mask: 255.255.255.0 Gateway address: 0.0.0.0 (Not Used)

• For network settings for the monitor, refer to page 14.

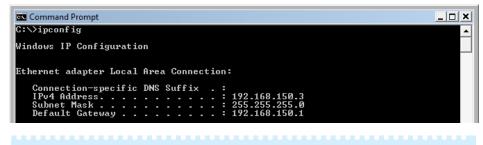
Troubleshooting

- Take the following steps for checking the network settings for the computer.
 - 1. Open a command prompt.
 - In the case of Windows[®] 2000: click "start" → "Programs" → "Accessories" → "Command Prompt" in order.
 - In the case of Windows® XP, Windows Vista®: click "start" → "All Programs" → "Accessories"
 → "Command Prompt" in order.
 - After launching the command prompt, enter the command "ipconfig", and press the "Enter" key.

Note

 Communication may not be established even after carrying out the network settings for the computer. In such cases, restart your computer.

C:\>ipconfig



Note

Usage examples of ipconfig

C:\sipconfig /? displays how to use "ipconfig.exe".

C:\>ipconfig displays the set IP address, subnet mask and default gateway.

C:\sipconfig /all displays all the setting information related to TCP/IP.

3. To return to the Windows® screen, enter "exit" and press the "Enter" key.

Troubleshooting

- Check if the "TCP/IP" protocol is operating correctly using the "PING" command. Also, check
 if an IP address is set.
 - 1. Open a command prompt.
 - In the case of Windows® 2000: click "start" → "Programs" → "Accessories" → "Command Prompt" in order.
 - In the case of Windows® XP, Windows Vista®: click "start" → "All Programs" → "Accessories"
 → "Command Prompt" in order.
 - After launching the command prompt enter a command "PING". Entry example C:\>Ping XXX.XXX.XXX.XXX
 - "XXX.XXX.XXX" should be entered with an IP address to be connected to, such as the monitor.
 - When connecting normally, the display will be as follows.
 (The screen may be slightly different depending on the OS type.)
 Example> when the IP address connected to is "192.168.150.2"

```
C:\ping 192.168.150.1

Pinging 192.168.150.1 with 32 bytes of data:

Reply from 192.168.150.1: bytes=32 time<1ms TTL=64

Ping statistics for 192.168.150.1:

Packets: Sent = 4. Received = 4. Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

- When a command cannot be sent, "Request time out" will be displayed. Check the network setting again.
 - If communication can still not be established properly, contact your network administrator.
- 5. To return to the Windows® screen, enter "exit" and then press the "Enter" key.

A connection cannot be made because you have forgotten your user name or your password.

- Initialize the settings. (See page 39 of the monitor's operation manual.)
- After the initialization, carry out setting again.